

Loading instruNet World Binary Merge data files into SuperScope II for Mac

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One can easily acquire Binary Merge data files with instruNet World on a Win 95/98/Me/2k/Nt/Xp/Mac computer, transfer them to a Macintosh, and then load the data into SuperScope II via the following steps.

- 1) Record with instruNet World Ver \geq 1.27 on a Windows/Mac cpu.
 - a) In the Setup dialog, set NO OF SCANS to 1, set DIGITIZE INTO To Ram Buffer, set FILE TYPE to **Binary Merge**.
 - b) Press the START button to record.
 - c) When finished digitizing, press the SAVE button to save the waves to disk. They will be saved in Binary Merge format, with one large file for all waves, in one folder.
- 2) Transfer the files to a Macintosh via a network or a floppy. The PC text format is similar to Macintosh text, and is readable by SuperScope II.
 - a) Network: Microsoft Network and Apple Share can share the same ethernet cable and share hard disks via COPSTALK software (www.copstalk.com).
 - b) Floppy: A floppy formatted for 1.4mb on a PC, or a floppy formatted to be "PC Compatible" on Macintosh is compatible with both computers.
- 3) In SS II Ver \geq 2.27 (4/19/98), load the files into waves:
 - a) In SuperScope II, select New under Wave to create a wave (e.g. W1). Enable the "Link to iNet Channel" checkbox, and press the Channel button to select a specific instruNet channel that corresponds to a saved channel in the Binary Merge file. If you want to put the wave into a display, press the Assist button. If instruNet hardware is not installed on your computer, you will not be able to select a channel, since the channel selection box pertains to existing channels. To tell your computer to think it has a controller and device installed, change the name of the "SuperScope II xx (yy)" Application to "SuperScope II xx demo_". This will cause SS2/instruNet to simulate a iNet-100 and iNet-200.
 - b) Create a SuperScope II wave for each channel that you want to load data from the Binary Merge file.
 - c) Select Save under File to save your SS2 instrument.
 - d) Select Record > Open under instruNet to load your Binary Merge file data into the SS2 waves that you previously created.